Lecture 2

# Machine Learning Recap

Part 1: Linear models

Machine Learning for Structured Data Vlad Niculae · LTL, UvA · https://vene.ro/mlsd

# **Outline:**

#### **1** Linear models

#### Features

Regression

#### Classification

**2** Deep models

#### **3** Tuning



#### What are "features"?

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But usually there are multiple possible ways to represent the same object. We need to handle this.

x = [ culmen length (mm), culmen depth (mm) ] [ culmen depth (km), weight (kg) ]

We call this a **feature representation**.

h(x) = [culmen length of x in mm, culmen depth of x in mm $] \in \mathbb{R}^2$ 

Numeric targets:  $\mathcal{Y} = \mathbb{R}$ 

Penguins example:

- $h(x) \in \mathbb{R}^2$ ,  $h_0$  =cu. length,  $h_1$  =cu. depth.
- y = flipper length.

**model:** 
$$f_{\theta}(x) = \underbrace{\boldsymbol{w} \cdot \boldsymbol{h}(x)}_{:=\sum_{j} w_{j} h_{j}(x)} + b$$
  
(parameters:  $\theta = \{w, b\}$ 



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evaluation:

 mean squared error MSE= 1/N ∑<sub>i</sub>(ŷ<sup>(i)</sup> − y<sup>(i)</sup>)<sup>2</sup>
 root mse, RMSE=√MSE
 mean absolute error

$$\mathsf{MAE} = \frac{1}{N} \sum_{i} |\hat{y}^{(i)} - y^{(i)}|$$



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#### Fitting linear regression

To keep things shorter, let's fix b = 0 and write x := h(x)

$$\operatorname{minimize}_{\boldsymbol{w}} \left\{ \mathcal{L}(\boldsymbol{w}) \coloneqq \frac{1}{N} \sum_{i} \underbrace{(\boldsymbol{w} \cdot \boldsymbol{x}^{(i)} - \boldsymbol{y}^{(i)})^2}_{L_{\mathsf{SE}}(\hat{\boldsymbol{y}}^{(i)}, \boldsymbol{y}^{(i)})} + \alpha \underbrace{\|\boldsymbol{w}\|^2}_{\mathsf{regularizer}} \right\}$$

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Method 1: work it out by hand

$$\nabla_{\boldsymbol{w}} \mathcal{L}(\boldsymbol{w}) = \frac{2}{N} \sum_{i} (\boldsymbol{w} \cdot \boldsymbol{x}^{(i)} - \boldsymbol{y}^{(i)}) \boldsymbol{x}^{(i)} + 2\alpha \boldsymbol{w}$$
$$= \frac{2}{N} \boldsymbol{X}^{\top} (\boldsymbol{X} \boldsymbol{w} - \boldsymbol{y}) + 2\alpha \boldsymbol{w}.$$

At optimum, the gradient must be zero:

$$(\boldsymbol{X}^{\top}\boldsymbol{X} + \alpha N\boldsymbol{I})\boldsymbol{w} = \boldsymbol{X}^{\top}\boldsymbol{y}$$
$$\boldsymbol{w} = (\boldsymbol{X}^{\top}\boldsymbol{X} + \alpha N\boldsymbol{I})^{-1}\boldsymbol{X}^{\top}\boldsymbol{y}.$$

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Method 1: work it out by hand

$$\boldsymbol{w}$$
 pick  $\boldsymbol{w}^{(0)}$ , step size sequence  $\eta^{(t)}$ 

repeat until converged or tired:

$$\mathbf{w}^{(t+1)} \leftarrow \eta^{(t)} \nabla_{\mathbf{w}} \mathcal{L}(\mathbf{w}^{(t)})$$

stochastic/mini-batch version: replace  $\nabla_w \mathcal{L}$  with an approx computed on one or a few data points.

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A probabilistic approach: writing a = f(x),

$$\begin{cases} \Pr(Y = 1|x) = \sigma(a) \\ \Pr(Y = 0|x) = 1 - \sigma(a) \end{cases} \quad \text{where } \sigma(a) := \frac{1}{1 + e^{-a}} \end{cases}$$



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Maximizing the probability over an entire dataset:

$$\Pr(Y^{(1)} = y^{(1)}, \dots, Y^{(N)} = y^{(N)} | x^{(1)}, \dots, x^{(N)}) = \prod_{i=1}^{N} \Pr(Y^{(i)} = y^{(i)} | x^{(i)})$$
 (because iid)

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We like sums more than products, and minimize rather than maximize, so:

$$-\log \Pr(Y^{(1)}, \dots | x^{(1)}, \dots) = \sum_{i=1}^{N} -\log \Pr(Y^{(i)} | x^{(i)})$$

**Binary logistic regression** 

This negative log-probability is called the logistic loss or binary cross-entropy:

$$L_{LG}(a, y) = \begin{cases} -\log \sigma(a), & y = 1 \\ -\log 1 - \sigma(a), & y = 0 \end{cases} = \begin{cases} \log(1 + \exp(-a)), & y = 1 \\ \log(1 + \exp(a)), & y = 0. \end{cases}$$

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Logistic regression:

$$\underset{\boldsymbol{w}}{\text{minimize}} \sum_{i} L_{\text{LG}}(\boldsymbol{w} \cdot \boldsymbol{h}(\boldsymbol{x}^{(i)}) + \boldsymbol{b}, \boldsymbol{y}^{(i)}) + \boldsymbol{\alpha} \|\boldsymbol{w}\|^2$$

No closed-form solution available.

Must do some form of gradient-based optimization.

Multi-class case:  $\mathcal{Y} = \{1, \dots, K\}$ 

Why do we use  $\sigma(a)$  in the binary case?

- squish to (0, 1)
- symmetry:  $\sigma(a) + \sigma(-a) = 1$ .

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$$\sigma(a) = \frac{1}{1 + e^{-a}}$$
  
$$\sigma(-a) = \frac{1}{1 + e^{a}} \cdot \frac{e^{-a}}{e^{-a}} = \frac{e^{-a}}{e^{-a} + e^{0}} = \frac{e^{-a}}{1 + e^{-a}}.$$

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Extension to *K* classes:

$$a = [a_1, \dots, a_K]$$
  
softmax(a) =  $\left[\frac{e^{a_1}}{Z}, \dots, \frac{e^{a_K}}{Z}\right], \qquad Z = \sum_i e^{a_i}.$ 

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Multi-class logistic regression:

model: 
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loss:  $L_{LR}(\boldsymbol{a}, y) = -\log \Pr(\boldsymbol{Y} = y|x) = -a_y + \log \sum_{k=1}^{K} \exp a_k.$ 

#### The Perceptron

An even simpler classifier.



#### Linear versus NN regression

**Penguins**:  $x \in \mathbb{R}^2$ ,  $h_1$  =bill length,  $h_2$  =bill depth. y = flipper length.



### Linear models summary

- Predict based on a linear function of the features.
- Efficient (fast) learning for regression and classification.
- Probabilistic interpretation.
- Limited expressivity means features must be well designed.

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#### **3** Tuning



#### **Deep models**

Instead of f(x) = W h(x) + b with fixed features, can we learn more/better features?

input 1<sup>st</sup> hidden layer 2<sup>nd</sup> hidden layer

$$z_0 = h_0(x) z_1 = \phi (W_1 z_0 + b_1) z_2 = \phi (W_2 z_1 + b_2)$$

$$\theta = \{ \boldsymbol{W}_1, \boldsymbol{b}_1, \dots, \boldsymbol{W}_m, \boldsymbol{b}_m, \boldsymbol{W}, \boldsymbol{b} \}$$
  
$$\phi \text{ is a nonlinearity, e.g., ReLU}$$

 $z_m = \phi \left( W_m z_{m-1} + b_m \right)$ <br/>output  $f(x) = a = W z_m + b$ 

:

#### **Deep models**

Instead of f(x) = W h(x) + b with fixed features, can we learn more/better features?

input 1<sup>st</sup> hidden layer 2<sup>nd</sup> hidden layer  $z_{1} = \phi (W_{1}z_{0} + b_{1})$   $z_{2} = \phi (W_{2}z_{1} + b_{2})$   $\vdots$   $z_{m} = \phi (W_{m}z_{m-1} + b_{m})$ output  $f(x) = a = Wz_{m} + b$   $\theta = \{W_{1}, b_{1}, \dots, W_{m}, b_{m}, W, b\}$  $\theta = \{W_{1}, b_{1}, \dots, W_{m}, b_{m}, W, b\}$ 

On top of this model, we could use any loss function we know.

- NN regression:  $L_{SE}(a, y) = (a y)^2$
- <u>NN probabilistic classification</u>:  $L_{LR}(\boldsymbol{a}, y) = -a_y + \log \sum_{k=1}^{K} \exp a_k$

#### **Computation graphs**

Deep models require chaining many operations together. This forms a graph:



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Deep models require chaining many This graph helps us compute gradients operations together. This forms a graph: wrt parameters.



ðГ	_∂L ∂ <b>a</b>
∂W	$\overline{\partial a} \overline{\partial W}$
ðL	$\partial L \partial a \partial z_1$
$\partial W_1$	$=\overline{\partial a}\overline{\partial z_1}\overline{\partial W_1}$

PyTorch & co do this automatically!

### More complicated networks

If you took DSA, you'll remember graphs are quite flexible:

standard feed-forward

weight sharing

residual connections



### Deep learning summary

- Flexible paradigm for expressing complicated functions of the input.
- "Automated feature learning" instead of hand-crafting.
- ... but now we must hand-craft a good neural network architecture.

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# Overfitting



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- The loss of a model on training data should not be taken as a good indicator of how good the model actually is.
- Zero loss not necessarily bad. But many models have zero loss: some good, some bad.
- In ML, what we care about is generalization to unseen data. Always evaluate performance on an held-out test set.

# Tuning

- In designing a ML model we have many choices to make: hyperparameters.
  - What model to use?
  - Which loss to use?
  - Regularization strength α
  - Number of hidden layers?
- Need a sound scientific strategy to evaluate which choices work well.
- Simplest correct way: have two held-out datasets:
  - a test set, for the final evaluation and reporting.
  - a development set, for comparing design choices while working.

# Data splitting

Even in the binary classification case, we have some complications.

#### Shuffle split

• Shuffle the data, leave out a subset.



• What can happen if y = 1 is rare?

```
[•••••]
```

#### Stratified shuffle split

• Group data by label, split each separately in the same proportion.

```
[••••]
```

```
[•• | •]
```

• and combine:

```
[\bullet\bullet\bullet\bullet\bullet\bullet\bullet]
```

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- Always run simple baselines first.

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- What would be an equivalent of "majority prediction" for regression problems where the outputs are continuous?

We want a constant predictor  $f_0(x) = b$ , but what do we set *b* to?

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- The majority-class baseline is indeed trained: we select the majority class by looking only at training data, otherwise it's not fair.
- What would be an equivalent of "majority prediction" for regression problems where the outputs are continuous?
   We want a constant predictor f<sub>0</sub>(x) = b, but what do we set b to?
- Let's train b as a parameter, to minimize training MSE!

$$b_{*} = \arg\min_{b \in \mathbb{R}} L(b), \quad \text{where} \quad L(b) := \sum_{i} .5(y^{(i)} - b)^{2}$$

$$\nabla L(b_{*}) = \sum_{i} (y^{(i)} - b_{*}) = 0 \quad (1)$$
this means  $\sum_{i} y^{(i)} = Nb_{*}, \quad \text{so} \quad b_{*} = \frac{\sum_{i} y^{(i)}}{N}.$ 

- The constant prediction baseline for regression (trained to minimize MSE) should always predict the mean of the **training labels**.
- Common mistake: predict training mean on training, validation mean on validation, test mean on test: this is not a fair baseline, because model parameters (including *b*) should be trained on training data only.
- You may find this constant prediction baseline in scikit-learn under the name *DummyRegressor*: https://scikit-learn.org/stable/modules/generated/sklearn.dummy.

DummyRegressor.html

### **Negative results**

- A more powerful / more expressive / better motivated model will not necessarily work better on the test set.
- This happens (and will happen to you many times in your career.) Not every good idea will perform well on every problem and metric.
- A more powerful model should always fit the training data better (i.e., higher train acc), but, unless tuned and regularized very carefully, might fail to generalize well by overfitting to noisy phenomena in the training data.
- But this doesn't mean a model that didn't work is a bad idea or never works. That is a much stronger hypothesis that needs extensive evidence.

#### From scratch vs. existing modules

- Should you implement ML code from scratch or reuse libraries?
- Both need skill! Understanding APIs and documentation takes time.
- IMO: For real work, prefer to use existing code, under the following conditions:
  - The code is high quality and actively maintained. (Avoid random blog posts and github repos with zero issues on them!)
  - You understand what the code does and how it works. (You should be able to explain, e.g., why you chose a CNN over a RNN). Many people understand ML models better if they implement them from scratch once. But treat this as a learning exercise.

# Summary



Features

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Classification



#### **3** Tuning

