Lecture 1

Welcome & Intro

Part 1: What This Course Is About

Machine Learning for Structured Data Vlad Niculae · LTL, UvA · https://vene.ro/mlsd



Understanding, choosing, designing:

- models
- learning algorithms
- evaluation metrics
- experiment methodology

to learn and evaluate mappings from inputs *x* to outputs *y*.



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Many objects we want to do ML on have interesting structure:

language, images, shapes, networks...

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- Structure is common in many domains: we will explore several. Language, Vision, Biology, Material Science, Social Science...
- Notation: There *will* be differences between classes, books, blogs. Don't assume the same symbol always means the same thing. If in doubt, ask.

Machine Learning Recap

Definition: Supervised ML Task

Find an accurate mapping from x to y from a labeled dataset $\{(x^{(1)}, y^{(1)}), \dots, (x^{(N)}, y^{(N)})\}$

Terminology and notation.

symbol	explanation
$x \in \mathcal{X}$	input object
$y\in \mathcal{Y}$	output label: the desired true ("gold"
$f_{\theta}: \theta \in \Theta\}$	model class / architecture / family
$ heta\in\Theta$	model parameters (weights)

example

measurements of a penguin: (flipper length, bill length, bill depth) [181, 39.1, 18.7] $\in \mathcal{X} = \mathbb{R}^3$

) output penguin species $\mathcal{Y} = \{ Chinstrap, Gentoo, Adélie \}$

linear classifier $f_{\theta}(x) = Wx + b$

$$\theta = (W,b)$$

ML design

Many choices to make when approaching a ML task.

modeling:	•	architecture f
	٠	data encoding
	•	regularization

training:

- evaluation:
- training objective / losslearning algorithm
- metrics
 - visualizations / reports

```
(linear model? neural network? decision tree? ...)
(pixel values? bag-of-words? ...)
(\| \cdot \|_2^2? dropout? ...)
```

```
(logistic? hinge? perceptron? ...)
(SGD? Adam? L-BFGS? ...)
```

```
(accuracy? precision? F_1? ...)
```

tuning: • validation split / cross-validation



Classify every pixel according to the object it is a part of.







How to model this?

A first idea

 $x \in \mathbb{R}^3$ a pixel RGB, e.g., x = (255, 60, 30)

 $y \in \{ \text{ cat, sofa, floor, box, } \dots \}$



How to model this?

A first idea

 $x \in \mathbb{R}^3$ a pixel RGB, e.g., x = (255, 60, 30) $y \in \{$ cat, sofa, floor, box, ... $\}$ Acts as if pixels are "IID": (independent & identically distributed) What does this mean, and does it apply?



How to model this?

Idea 2: Some structured input context

 $x \in \mathbb{R}^{d \times d \times 3}$ a pixel patch of pixels $y \in \{ \text{ cat, sofa, } ... \}$ label of patch center Structured context helps resolve ambiguous pixels.



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 $x \in \mathbb{R}^{d \times d \times 3}$ a pixel patch of pixels $y \in \{ \text{ cat, sofa, ...} \}$ label of patch center Structured context helps resolve ambiguous pixels. But, only interactions are between nearby pixels.



(convolutional network encoder)

How to model this?

Idea 3: Structured input context - to the max

 $x \in \mathbb{R}^{W \times H \times 3}$, an entire image.

encode the image with a structure-aware deep network (extract patches, recombine, extract again...)

 $y \in \{ \text{ cat, sofa, floor, box, } \dots \}^{W \times H}$



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Make predictions independently for each pixel, but based on *rich representations* of each pixel, that are informed by wider context.

The richer we want the context to be, the larger & more expensive the network needs to be.

Outputs can have structure, too!



- Adjacent labels likely to be the same.
- Nearby labels help disambiguate each other.



(image from Amaury Guichon's instagram)



mirror / knife?
drum / cake?

(image from Amaury Guichon's instagram)



(Markov Random Field)

How to model this?

Idea 4: Using output structure

 $x \in \mathbb{R}^{W \times H \times 3}$, an entire image. encode as we want (CNN, simple patches...) $y \in \{ \text{ cat, sofa, floor, box, ...} \}^{W \times H}$ Predict independently **jointly** over the entire image. Labels **self-correct** to agree with neighbors.

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4. Markov Random Field? (interdependent outputs)

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4. Markov Random Field? (interdependent outputs) (covered in second half of this course)

 $y^{(k)} \in L^{W \times H}, L = \{ \underline{\mathsf{F}} \text{loor}, \underline{\mathsf{C}} \text{at}, \ldots \}, \text{ collection of labels for entire image.}$ predicted $\hat{y}^{(k)} = \begin{pmatrix} F & F & F & F \\ F & F & C & F & F \\ F & F & F & F & F \end{pmatrix}, \quad \text{true } y^{(k)} = \begin{pmatrix} F & F & F & F \\ F & C & C & F \\ F & C & C & F \\ F & F & F & F & F \end{pmatrix}.$

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• zero-one accuracy (unstructured standard): $\frac{1}{N} \sum_{k=1}^{N} \mathbb{I}[\hat{y}^{(k)} = y^{(k)}]$

Notation:
$$\mathbb{I}[q] = \begin{cases} 1, & \text{if } q \text{ is true} \\ 0, & \text{otherwise} \end{cases}$$
 "Iverson bracket"

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Structured evaluation needs more consideration than unstructured.

A few examples of structure











Graph







Hierarchy



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